

	WEATHER	TEMPERATURE <i>(DAYTIME, NIGHT -20)</i>	TECHNICAL
11	CLEAR + NO SNOW	-15 C and -1d6	Everything is working
12	CLEAR + NO SNOW		Everything is working
13	CLOUDY + NO SNOW		Everything is working
14	FOGGY - LIGHT		Tractor / helicopter / snow mobile won't start
15	FOGGY - MEDIUM		Minor electrical fault
16	FOGGY - DENSE		Window / door lock broken
21	CLOUDY + LIGHT SNOW	-18 C and -1d6	Everything is working
22	CLOUDY + LIGHT SNOW		Everything is working
23	CLOUDY + MEDIUM SNOW		Fuel pumps stop working
24	CLOUDY + MEDIUM SNOW		Loss of power to an out-building
25	CLOUDY + HEAVY SNOW		Minor damage to main structure
26	CLOUDY + HEAVY SNOW		Fuel leak
31	FOGGY – LIGHT	-21 C and -1d6	Everything is working
32	FOGGY - MEDIUM		Everything is working
33	FOGGY - MEDIUM		Tractor malfunction
34	FOGGY - DENSE		Helicopter malfunction
35	FOGGY – DENSE		Radio malfunction (at the shack)
36	FOG - COMPLETE		Science instruments broken
41	WINDY + NO SNOW	-24 C and -1d6	Everything is working
42	WINDY + LIGHT SNOW		Radio malfunction (at the shack)
43	WINDY + LIGHT SNOW		Freezer breakdown
44	WINDY + MEDIUM SNOW		Heating in an out-building breaks
45	WINDY + MEDIUM SNOW		A dog unexpectedly dies
46	WINDY + HEAVY SNOW		Water purification breaks down
51	STORMY + LIGHT SNOW	-27 C and -1d6	Windows shattered – items ruined
52	STORMY + LIGHT SNOW		Kitchen drain blockage & flood
53	STORMY + MEDIUM SNOW		Guide line breaks
54	STORMY + MEDIUM SNOW		Snow mobile throws a track
55	STORMY + HEAVY SNOW		Severe tractor malfunction
56	STORMY + HEAVY SNOW		Severe helicopter malfunction
61	BLIZZARD + MEDIUM SNOW	-30 C and -1d6	Heating failure
62	BLIZZARD + MEDIUM SNOW		Severe radio malfunction (at the shack)
63	BLIZZARD + MEDIUM SNOW		Cave-in in the generator tunnel
64	BLIZZARD + HEAVY SNOW		Fire!
65	BLIZZARD + HEAVY SNOW		A shack stilt supports are breaking
66	BLIZZARD + HEAVY SNOW		Generator failure – cross station power outage