



<b>Attributes</b>			
STRENGTH	4	Damage 0000000	
AGILITY	3		
WITS	3	Stress 0000000	
EMPATHY	4		
<b>Conditions</b>			
Starving		Dehydrated	
Sleepless		Hypothermic	
<i>Critical Injuries</i>			
<b>SKILLS</b>			
Endure (STR)		1	
Force (STR)		1	
Fight (STR)		2	
Handy-man (STR)		1	
Sneak (AGI)		2	
Dexterity (AGI)		1	
Drive (AGI)		-	
Shoot (AGI)		1	
Scavenger (WITS)		2	
Observation (WITS)		3	
Comprehend (WITS)		1	
Manipulate (EMP)		-	
Heal (EMP)		2	
Pilot (AGI)		-	
Science (WITS)		-	
Technology (WITS)		-	
Animal Handling (EMP)		3	
Demolitions (EMP)		-	

<u><b>NAME</b></u>
Bill LANCASTER
<b>Appearance</b>
<i>Face</i> Big, bushy, grey beard. Wide eyed.
<i>Body</i> Heavy set and tall.
<i>Clothes</i> Heavy checked shirt and heavy lined outdoor trousers.
<b>Gear</b>
1 Keys to the Kennels
2 Keys to Storage Rooms 5 & 7
3 You have 8 Huskies
4
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<b>Role</b>	
Dog Handler	
<b>Talents</b>	
<i>FIGHTING DOGS</i> (your dogs might fight for you, if push comes to shove)	
<i>SLEEPLESS</i> (you can go 48 hours without sleep before penalties apply)	
<i>MAN'S BEST FRIEND</i> (you can regain Stress without sleep, by resting with your dogs)	
<b>Armour</b>	<b>Rating</b>
Heavy clothes (+ heavy outdoor coat)	1 (2)
<b>Weapons</b>	
None	
<b>Character Notes</b>	
1 Keys to the Kennels and Storage Rooms 5 & 7	
2 You love your dogs more than people – you try to avoid unnecessary contact with them	
3 Most of the crew think you're screwy	
4 You know that someone on the base isn't who they say they are	
5 Your dogs are very loyal to you	